



Designing and Optimizing Reflectors with the TracePro 3D Interactive Optimizer

Presented by :

Lambda Research Corporation
25 Porter Rd.
Littleton, MA 01460



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Presenter:

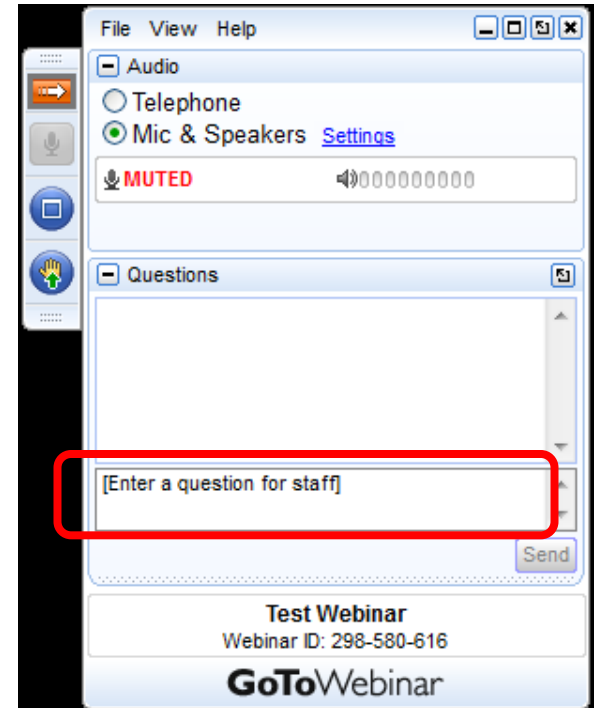
Dave Jacobsen

Senior Application Engineer

Lambda Research Corporation

Format

- A 25-30 minute presentation followed by a question and answer session
- Please submit your questions anytime using Question box in the GoToWebinar control panel



Additional Resources

- Past TracePro Webinars
 - <http://www.lambdares.com/webinars/>
- TracePro Tutorial Videos
 - <http://www.lambdares.com/videos/>
- TracePro Tutorials
 - http://www.lambdares.com/technical_support/tracepro/tutorials/
- Information on upcoming TracePro Training Classes
 - http://www.lambdares.com/technical_support/training/

Upcoming TracePro Training

- Jena, Germany

- Introduction to TracePro – Sept. 17-18, 2013
- **Advanced Topics with TracePro – Sept. 19, 2013**

- Littleton, MA USA

- Introduction to TracePro – Sept. 30 – Oct. 1, 2013
- **Optimization with TracePro – Oct. 2, 2013**
- Stray Light Analysis Using TracePro – Oct. 3, 2013
- Scheme Programming with TracePro – Oct. 4, 2013

Courses in **Bold** feature optimization with TracePro

Current TracePro Release

- **TracePro 7.3.5** – Released June 27, 2013
- This release can be downloaded by anyone with a current Maintenance and Support Agreement
- www.lambdares.com

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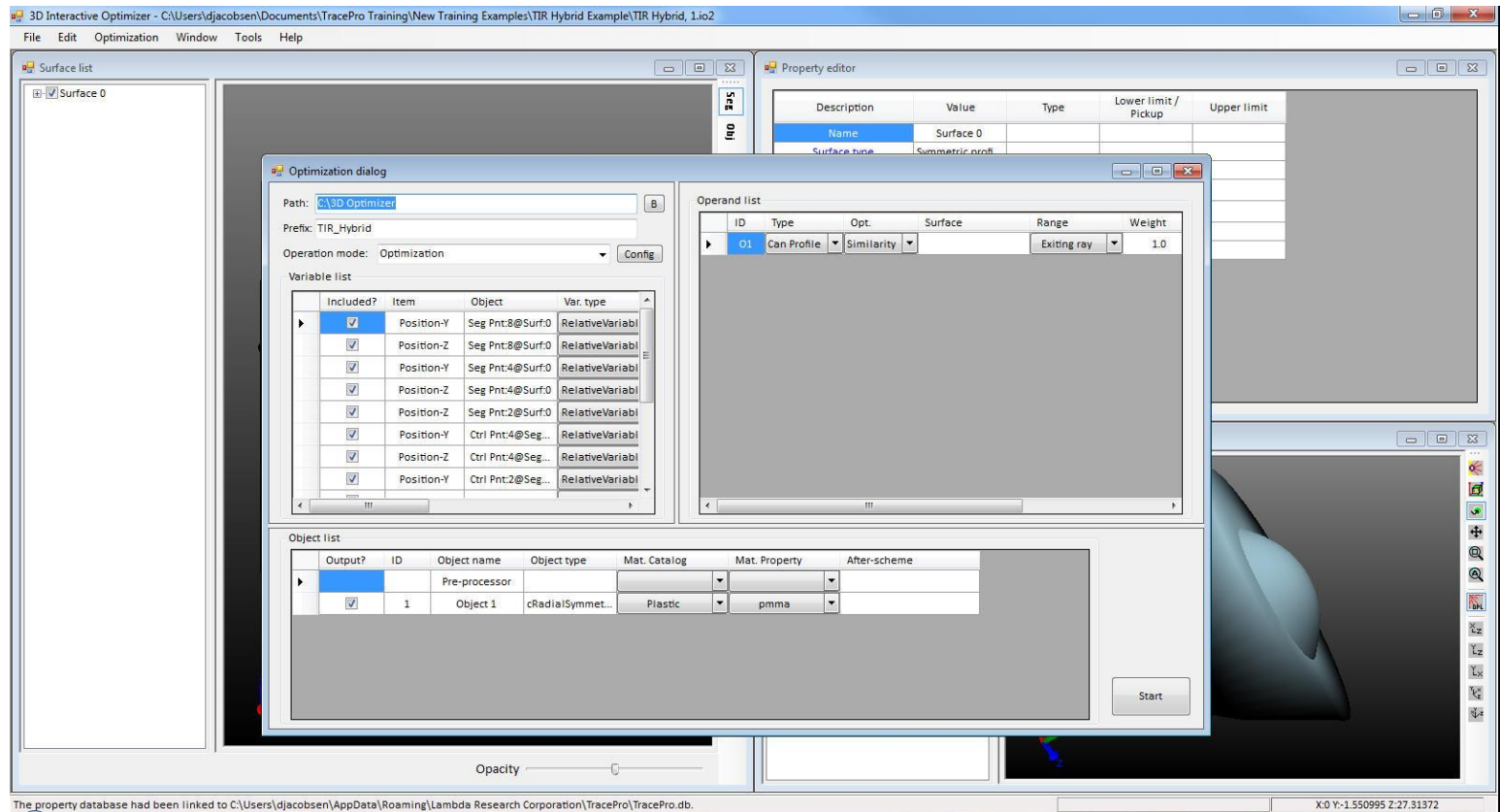
Webinar Topics

- Use a design goal to define the initial reflector in the TracePro 3D Interactive Optimizer
- Defining variables for the reflector to be optimized
- Defining optimization targets or operands to define the goal of the optimization process
- Setting up the TracePro model including light sources and target objects

Webinar Topics

- Starting the optimization process
- How the optimization process works
- Reviewing the results
- Question and Answer session

The TracePro 3D Interactive Optimizer

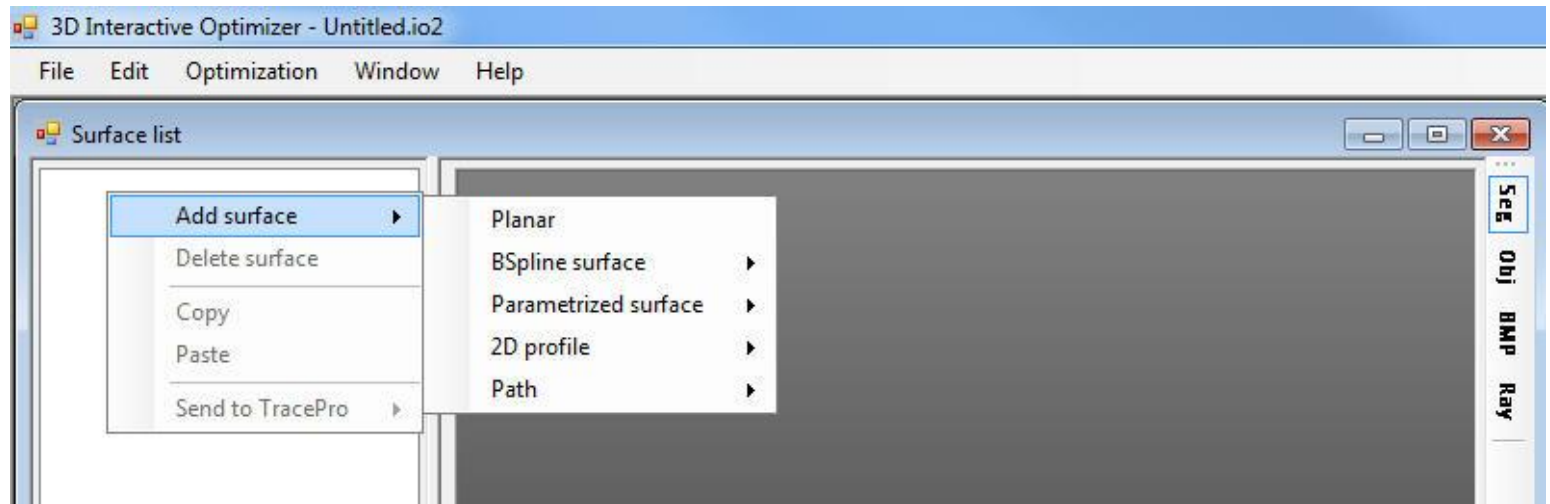


The TracePro 3D Interactive Optimizer

- The 3D optimizer has 4 main windows:
 - Surface List window
 - Property Editor window
 - Object View window
 - Optimization window

3D Interactive Optimizer - Surfaces

- Surface types available



3D Interactive Optimizer - Surfaces

- Surface types available

Planar	
BSpline surface	▶ Free BSpline
Parametrized surface	▶ X-Sym BSpline
2D profile	▶ Y-Sym BSpline
Path	▶ XY-Sym BSpline

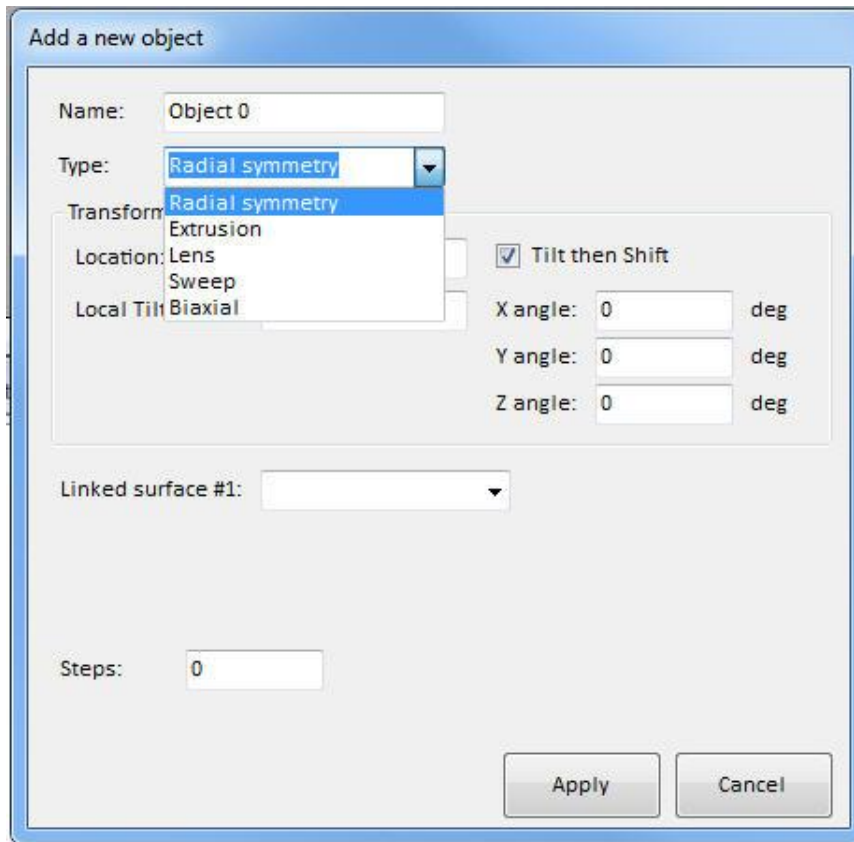
Planar	
BSpline surface	▶
Parametrized surface	▶
2D profile	▶ Asymmetric profile
Path	▶ Symmetric profile
	▶ Elliptical profile

Planar	
BSpline surface	▶
Parametrized surface	▶ Biconic surface
2D profile	▶
Path	▶

Planar	
BSpline surface	▶
Parametrized surface	▶
2D profile	▶
Path	▶ 2D Path
	▶ 3D Path

3D Interactive Optimizer - Objects

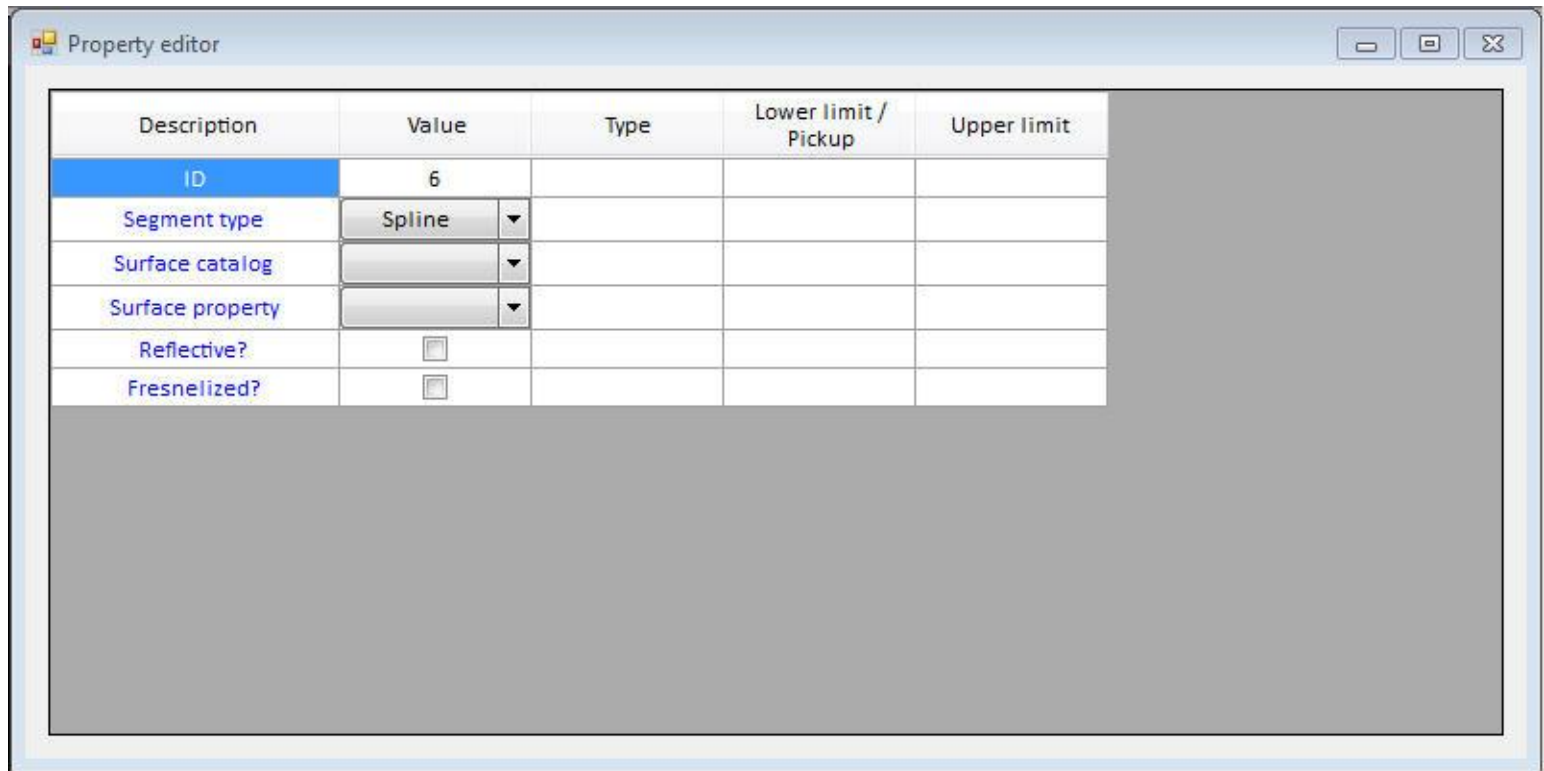
- Object types available



- Radial symmetry
- Extrusion
- Lens
- Sweep
- Biaxial

3D Interactive Optimizer - Property Editor

- Varies depending on selection - Segment selected

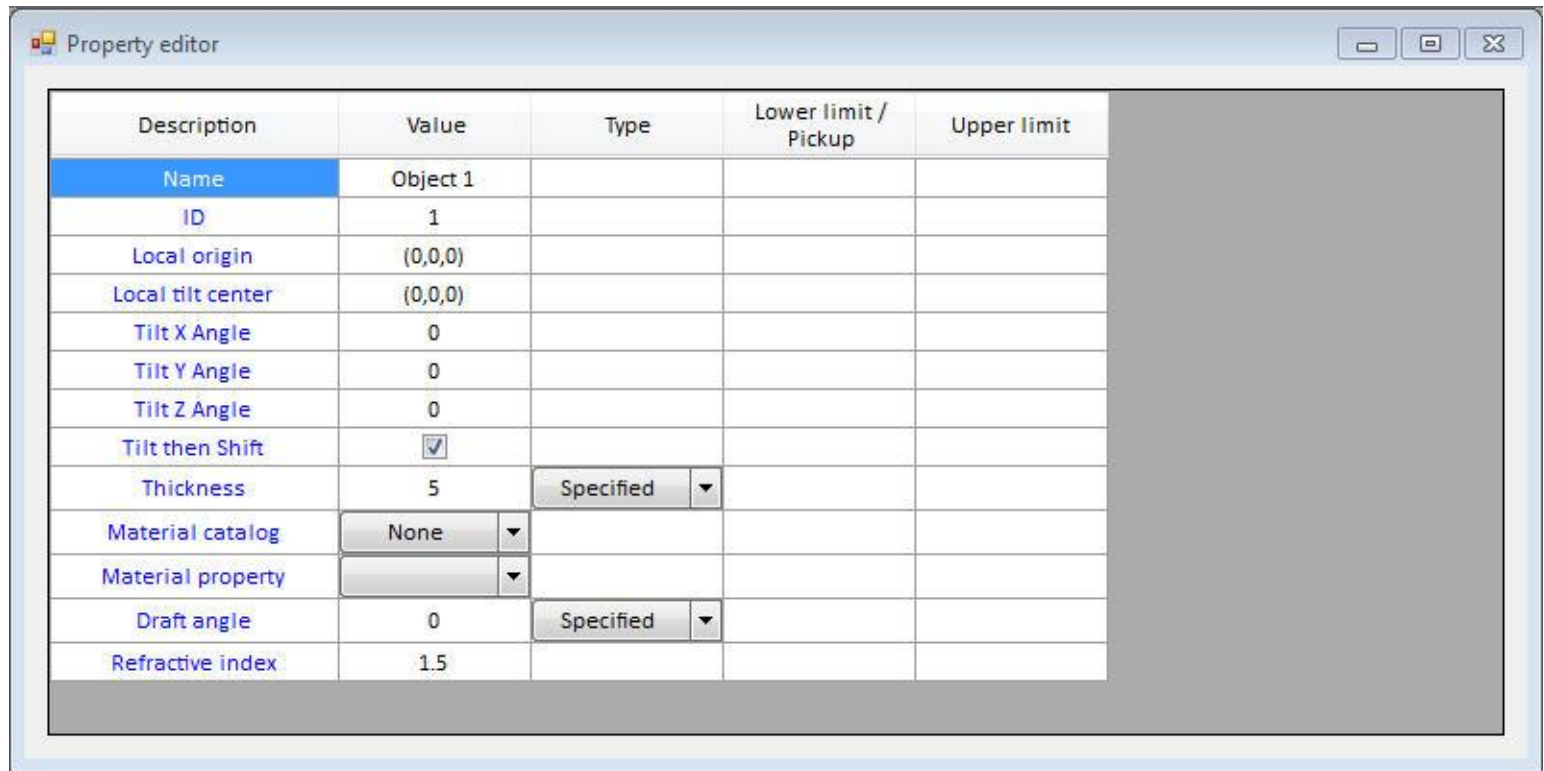


Property editor

Description	Value	Type	Lower limit / Pickup	Upper limit
ID	6			
Segment type	Spline	▼		
Surface catalog		▼		
Surface property		▼		
Reflective?	<input type="checkbox"/>			
Fresnelized?	<input type="checkbox"/>			

3D Interactive Optimizer - Property Editor

- Varies depending on selection - Object selected



The screenshot shows a window titled "Property editor" with a table of properties for a selected object. The table has five columns: Description, Value, Type, Lower limit / Pickup, and Upper limit. The "Name" row is highlighted in blue. The "Tilt then Shift" row has a checked checkbox. The "Thickness" and "Draft angle" rows have dropdown menus set to "Specified".

Description	Value	Type	Lower limit / Pickup	Upper limit
Name	Object 1			
ID	1			
Local origin	(0,0,0)			
Local tilt center	(0,0,0)			
Tilt X Angle	0			
Tilt Y Angle	0			
Tilt Z Angle	0			
Tilt then Shift	<input checked="" type="checkbox"/>			
Thickness	5	Specified		
Material catalog	None			
Material property				
Draft angle	0	Specified		
Refractive index	1.5			

3D Interactive Optimizer - Optimization

- Optimization operands

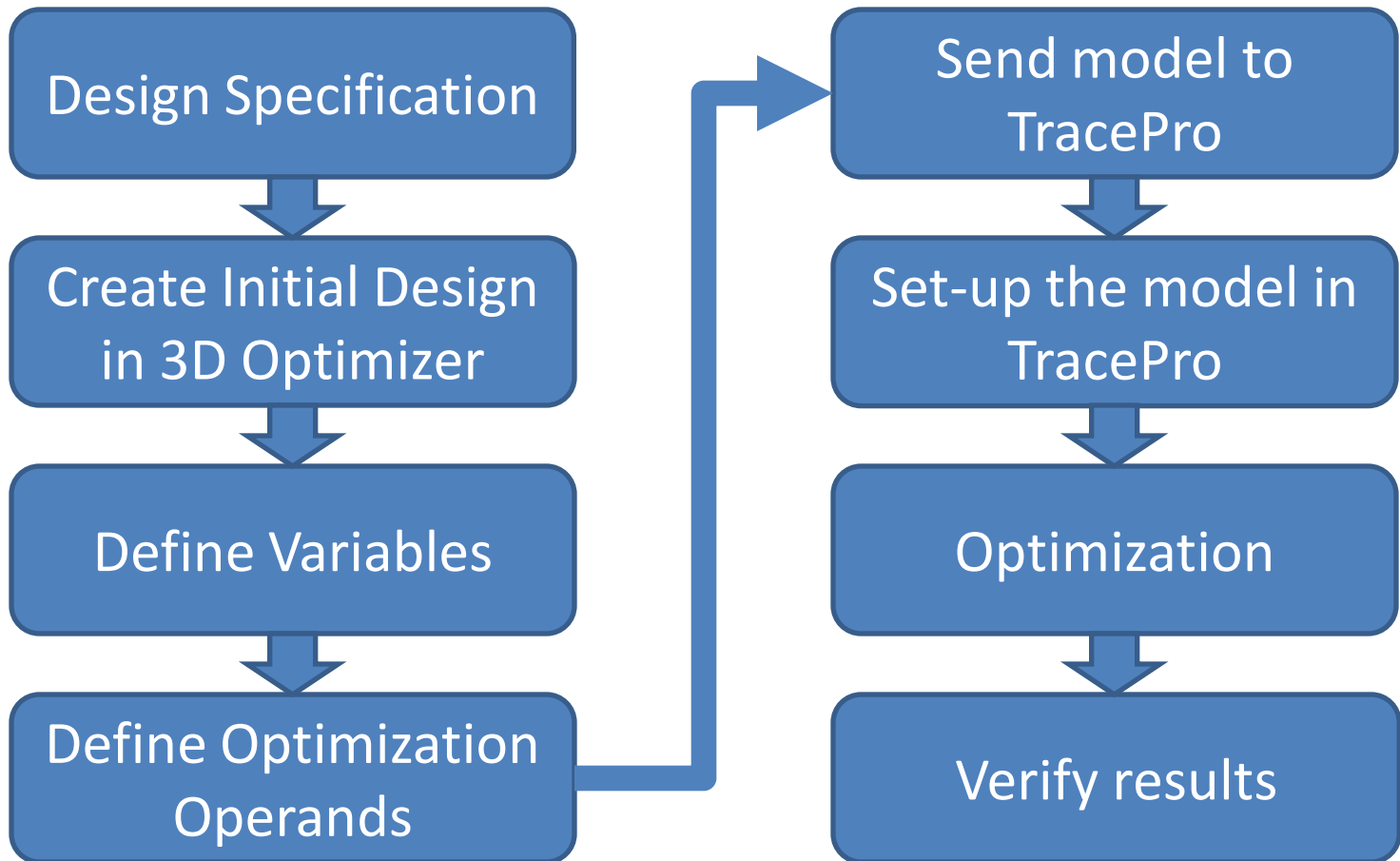
The screenshot shows the 'Optimization dialog' window. On the right side, there is a table titled 'Operand list'. A red oval highlights the first two rows of this table, and a red arrow points from the oval to the 'Operand list' table shown in a separate window below.

ID	Type	Opt.	Surface	Range	Weight	Target value
O1	Flux	Sum	Detector1		1	0.5
O2	Flux	Sum	Detector2		1	0.5

Operand list

ID	Type	Opt.	Surface	Range	Weight	Target value
O1	Flux	Sum	Detector1		1	0.5
O2	Flux	Sum	Detector2		1	0.5

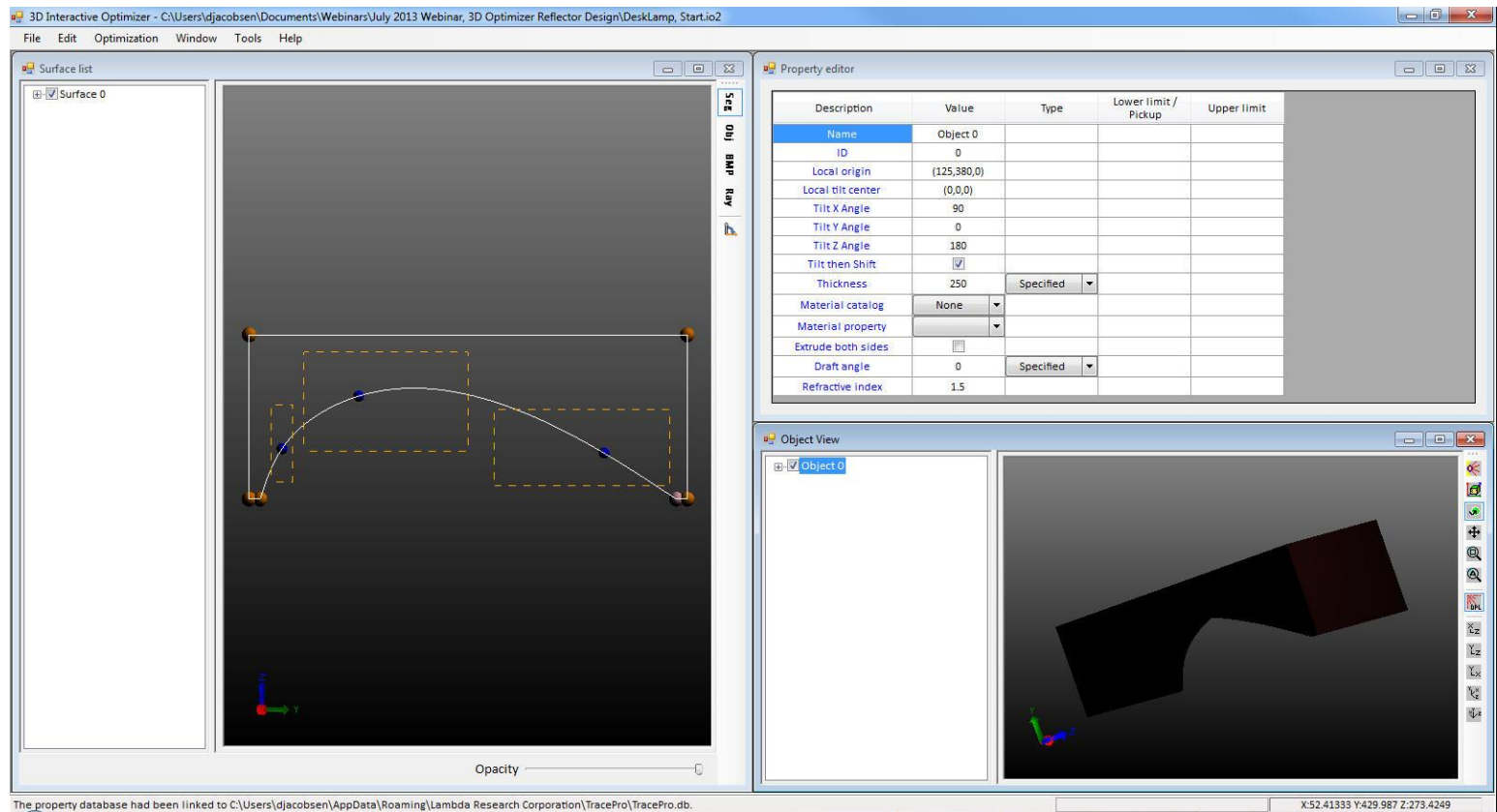
3D Interactive Optimizer – Work Flow



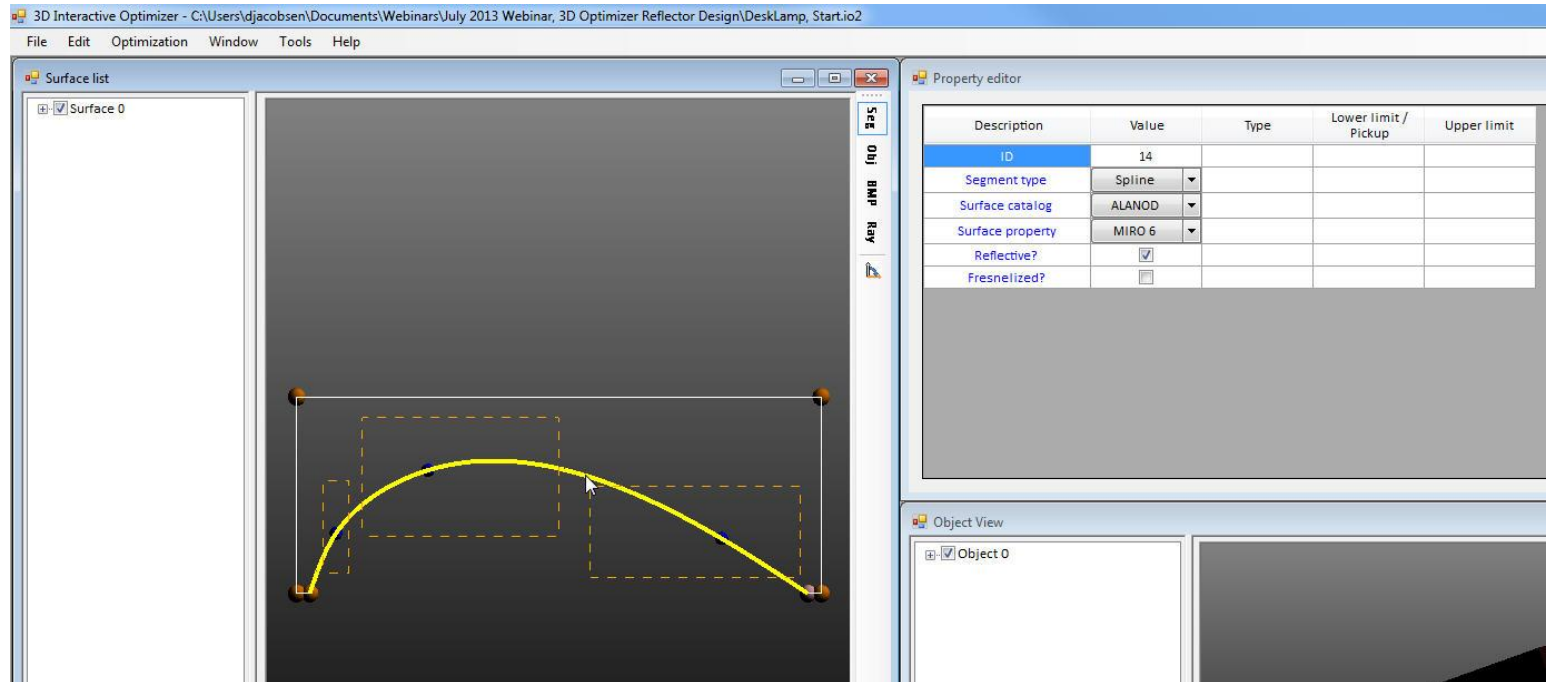
3D Interactive Optimizer – Specification

- LED Desk Lamp design specification
 - Uniform illumination on a desk top 750mm deep
 - Bottom of reflector is 380mm above the desk top
 - 5 LEDs used for sources, 100 lumens each
 - Length of the luminaire to be 250mm
 - Depth of luminaire to be 200mm
 - Height of luminaire to be 75mm
 - Reflector material to be Alanod Miro 6

3D Interactive Optimizer – Initial Design



3D Interactive Optimizer – Initial Design

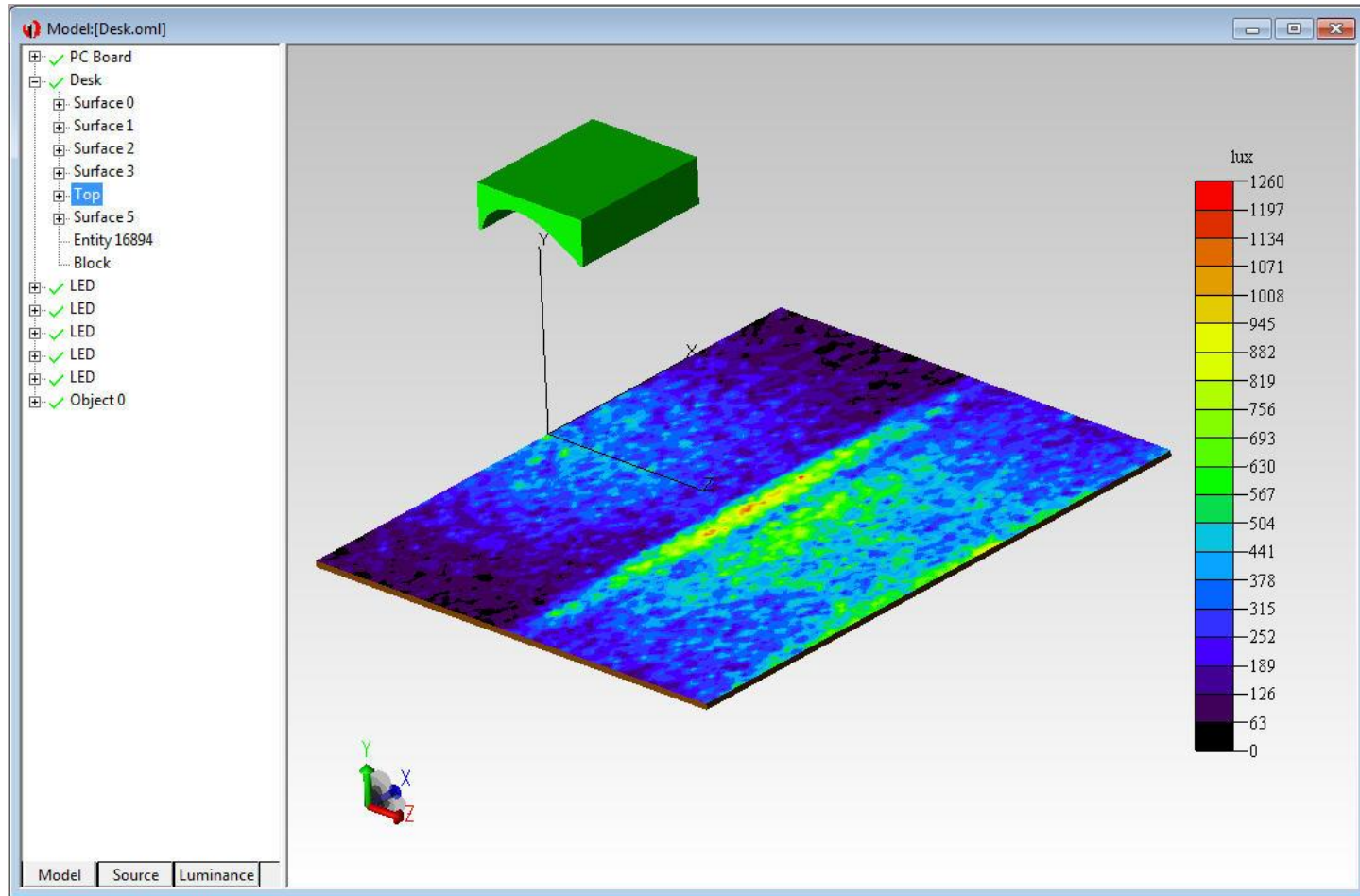


3D Interactive Optimizer – Initial Design

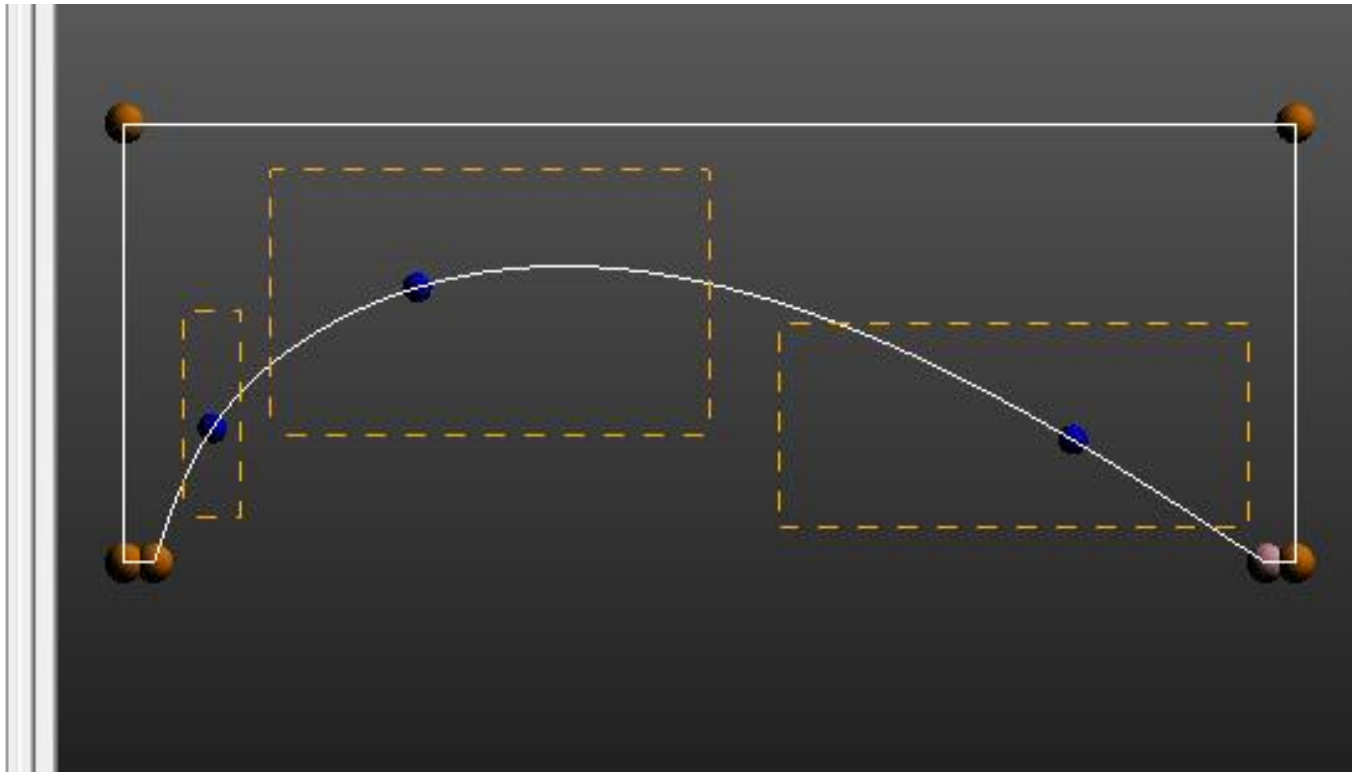
Property editor

Description	Value	Type	Lower limit / Pickup	Upper limit
Name	Object 0			
ID	0			
Local origin	(125,380,0)			
Local tilt center	(0,0,0)			
Tilt X Angle	90			
Tilt Y Angle	0			
Tilt Z Angle	180			
Tilt then Shift	<input checked="" type="checkbox"/>			
Thickness	250	Specified ▼		
Material catalog	None ▼			
Material property	▼			
Extrude both sides	<input type="checkbox"/>			
Draft angle	0	Specified ▼		
Refractive index	1.5			

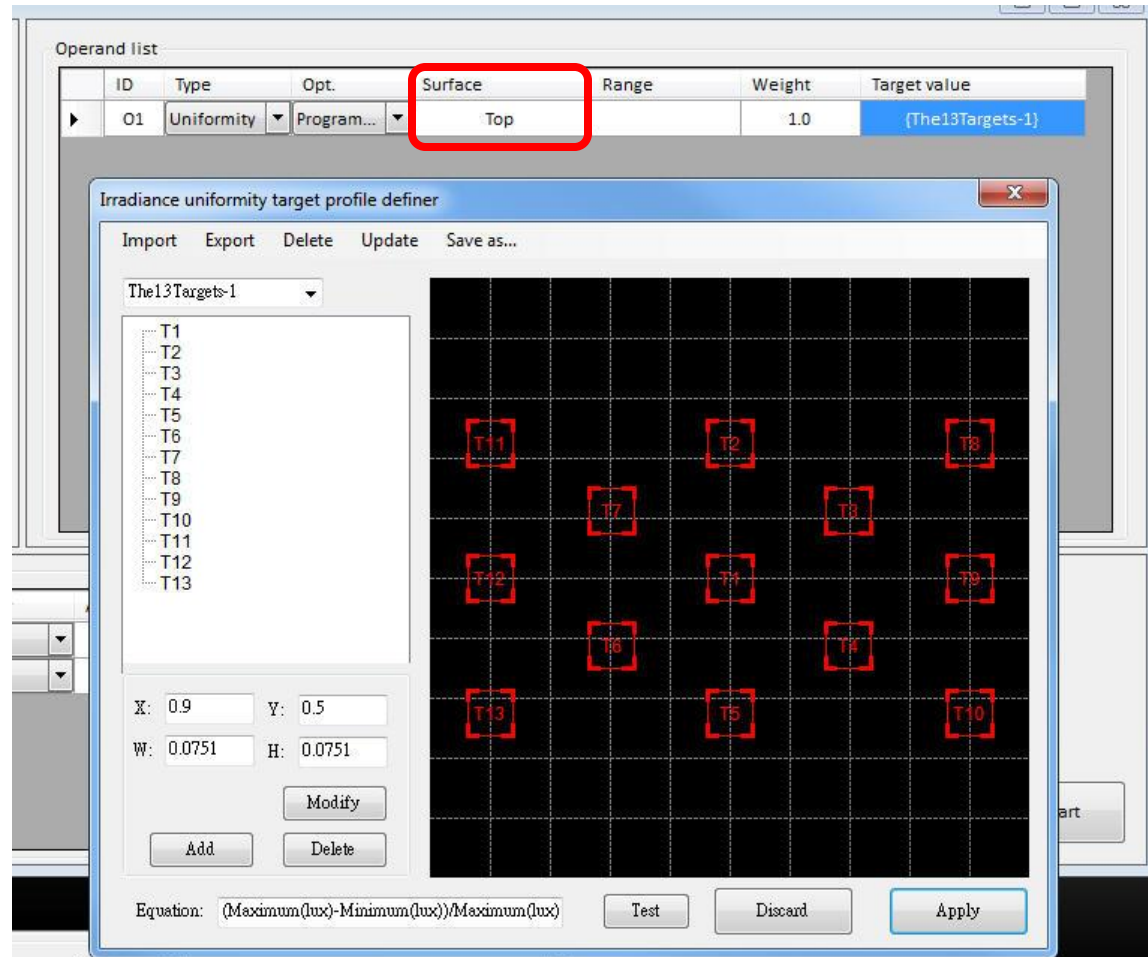
3D Interactive Optimizer – Initial Design



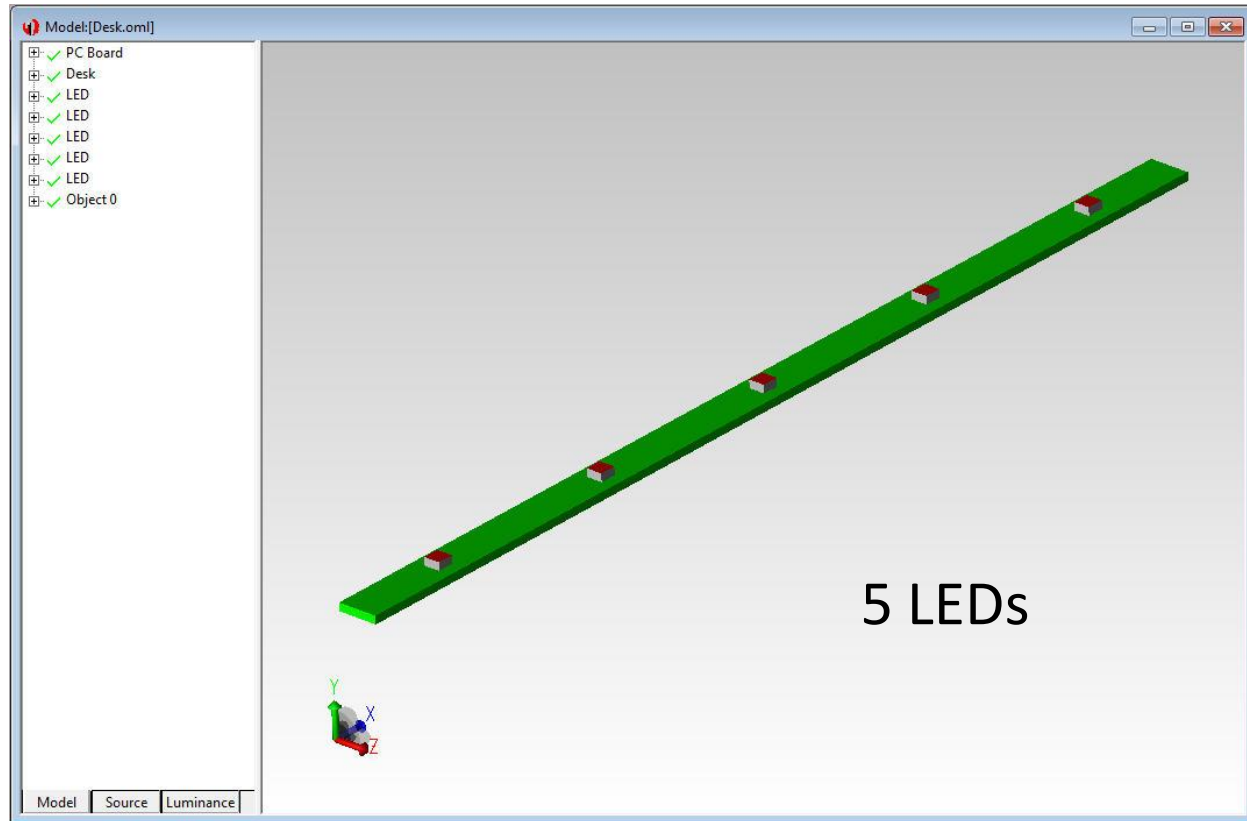
3D Interactive Optimizer – Variables



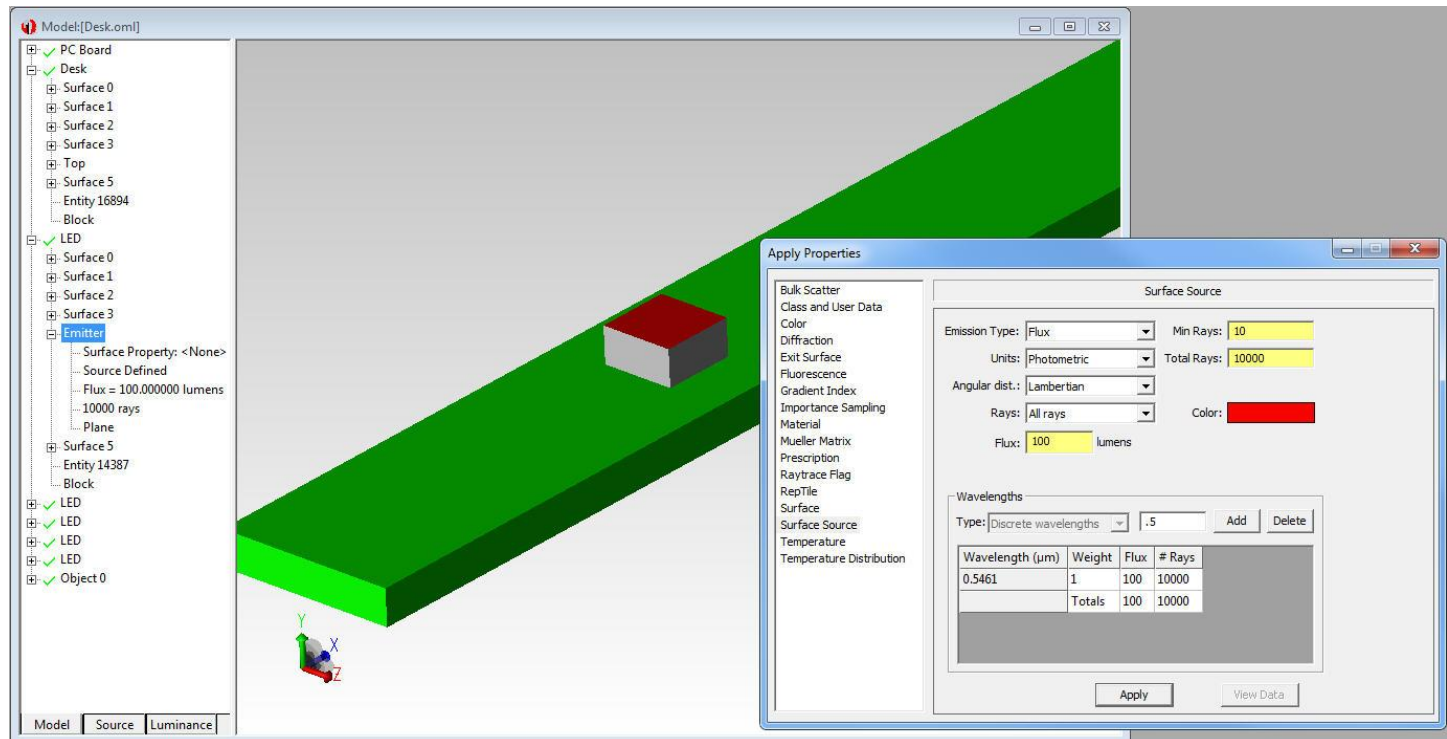
3D Interactive Optimizer – Operands



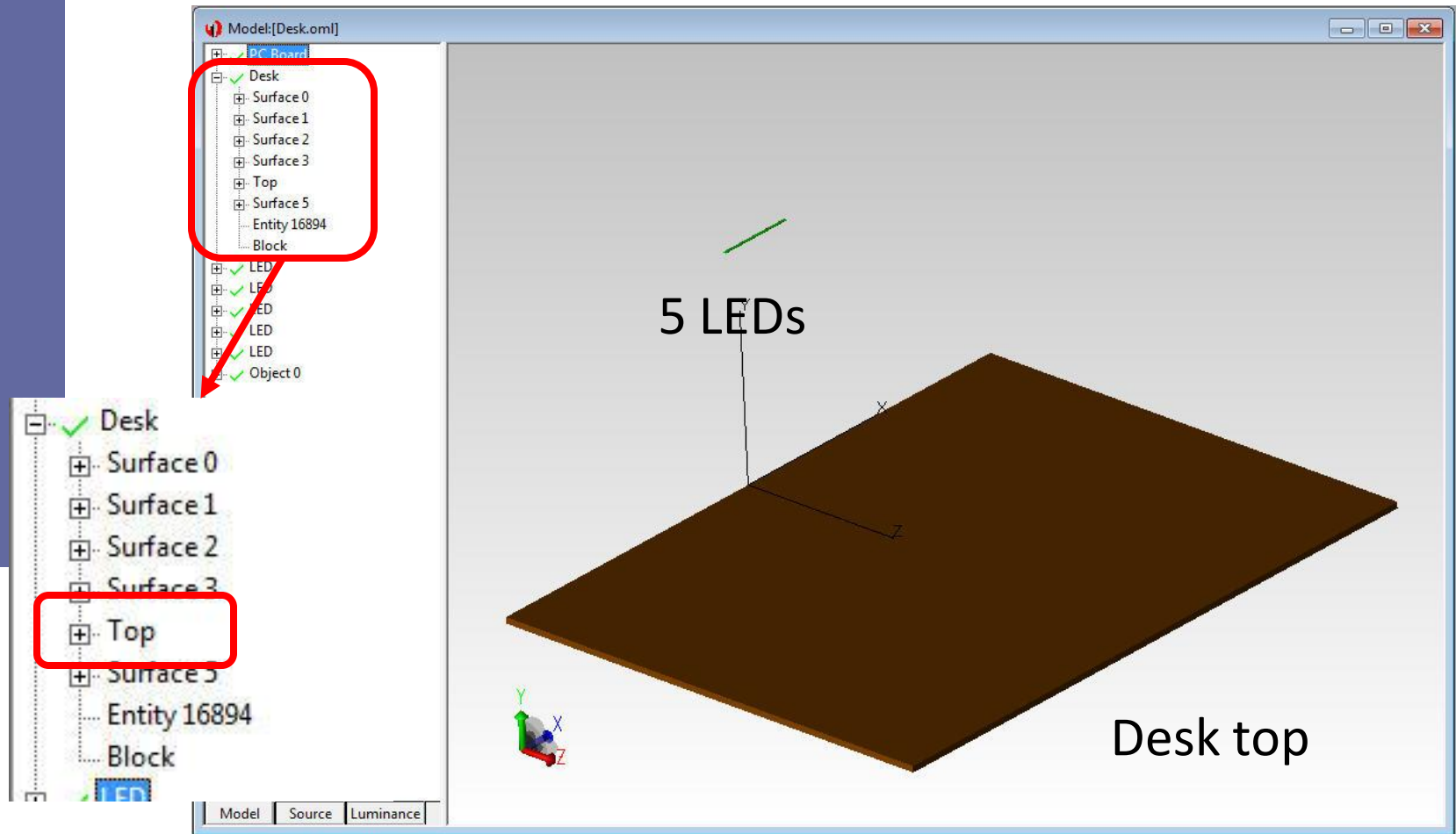
3D Interactive Optimizer – TracePro model



3D Interactive Optimizer – TracePro model



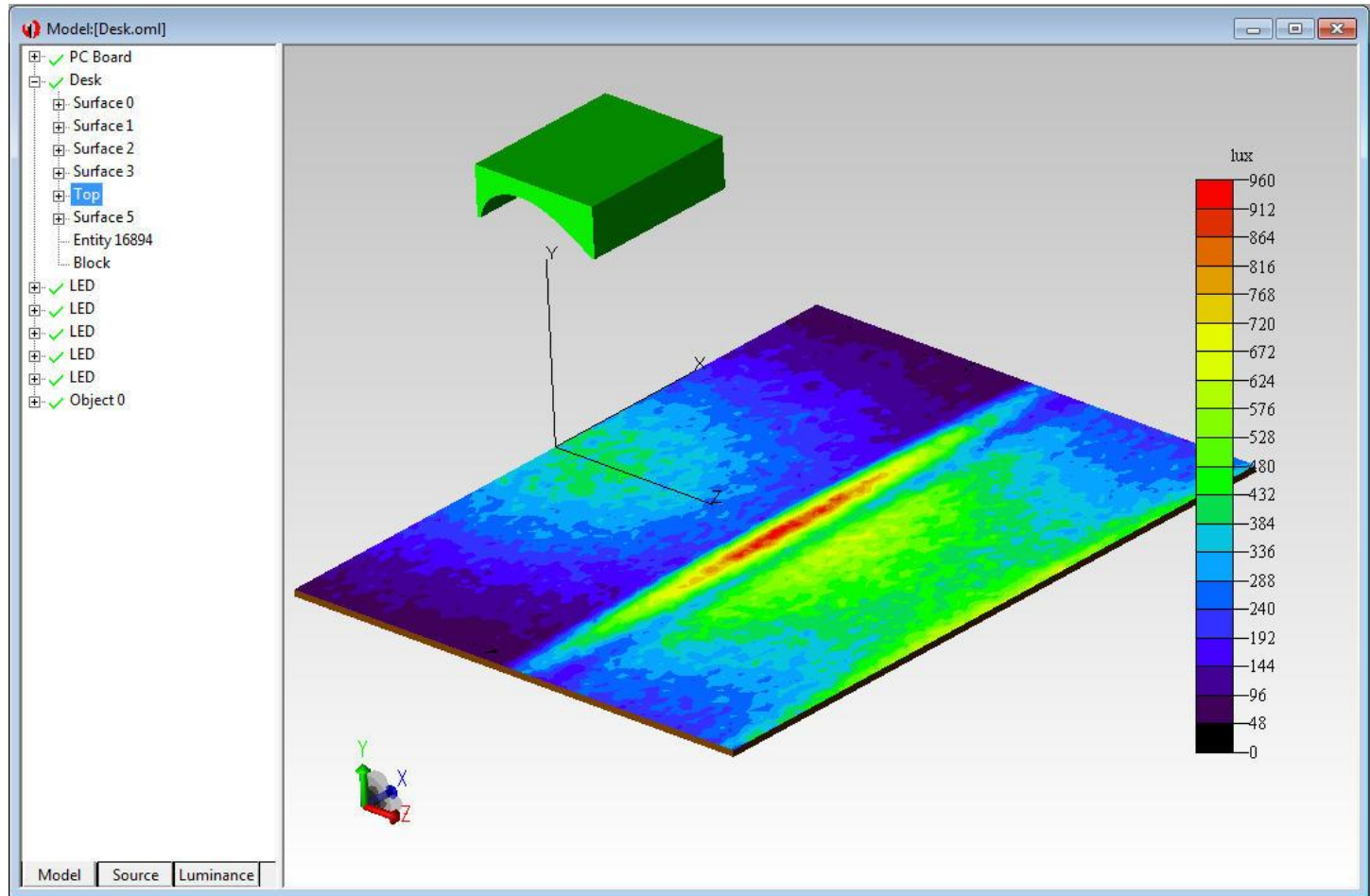
3D Interactive Optimizer – TracePro model



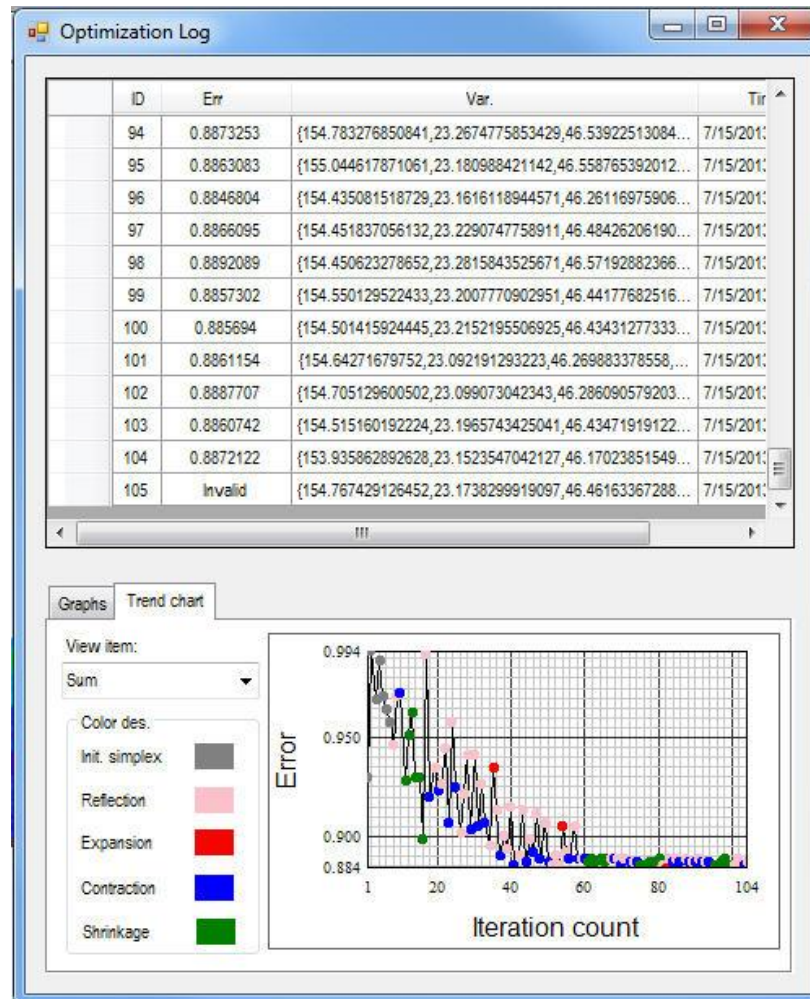
Live Demonstration

LIVE DEMONSTRATION

3D Interactive Optimizer – Initial results

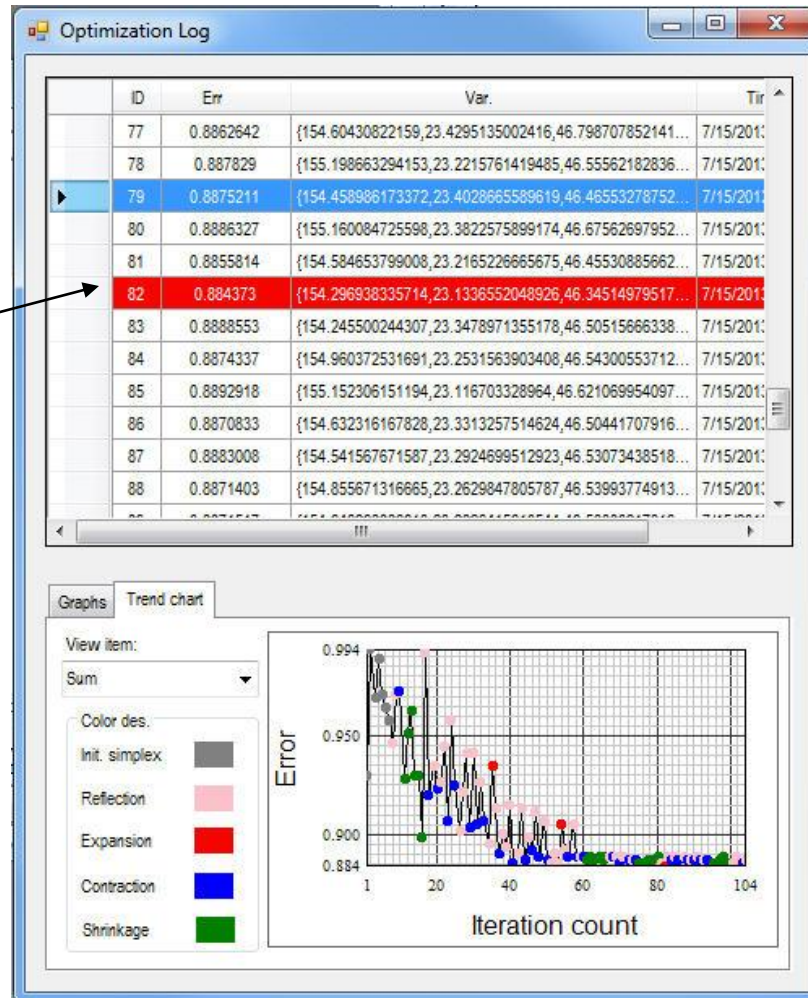


3D Interactive Optimizer – Optimization Log

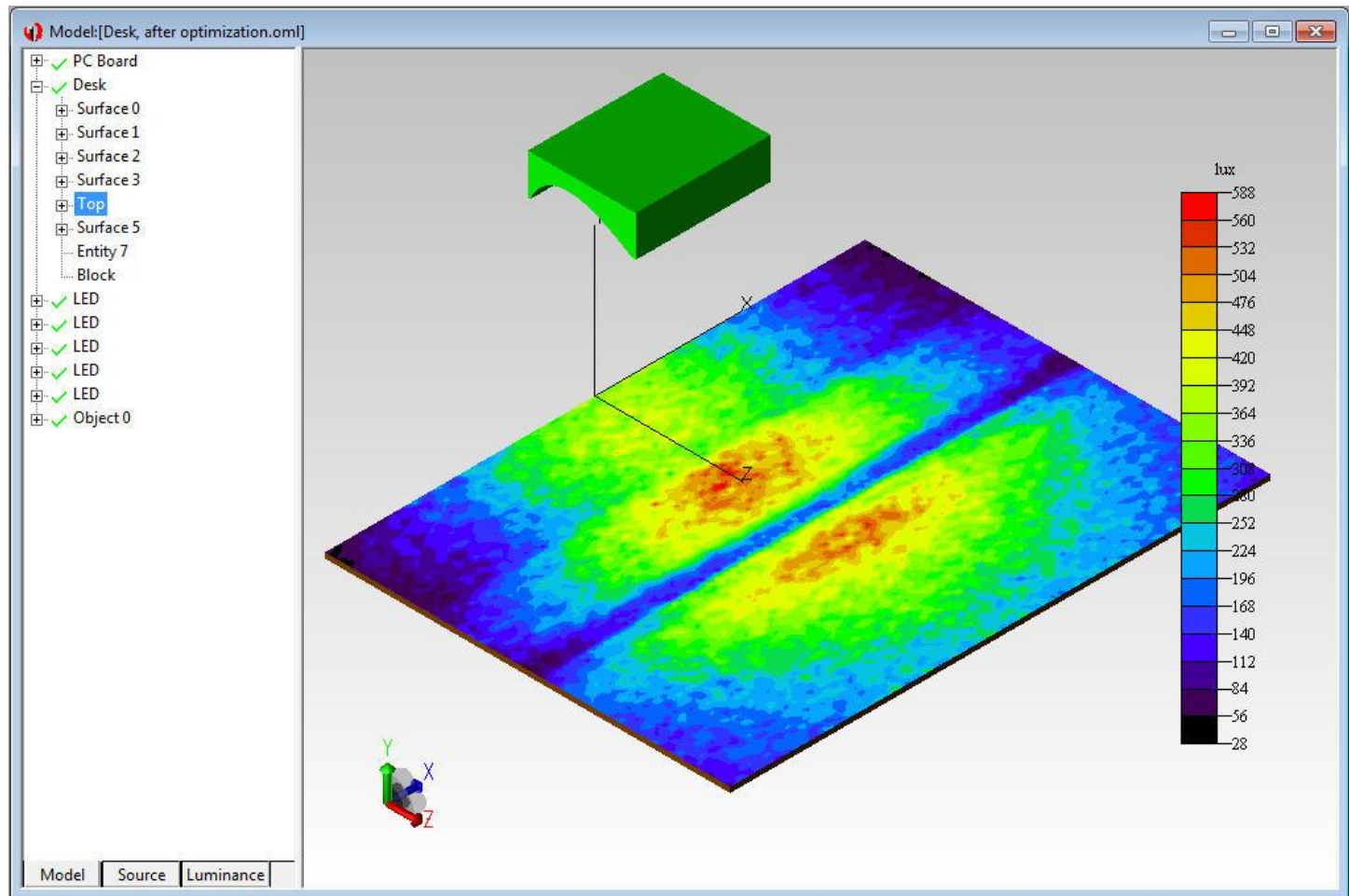


3D Interactive Optimizer – Optimization Log

Best result



3D Interactive Optimizer – Optimized results



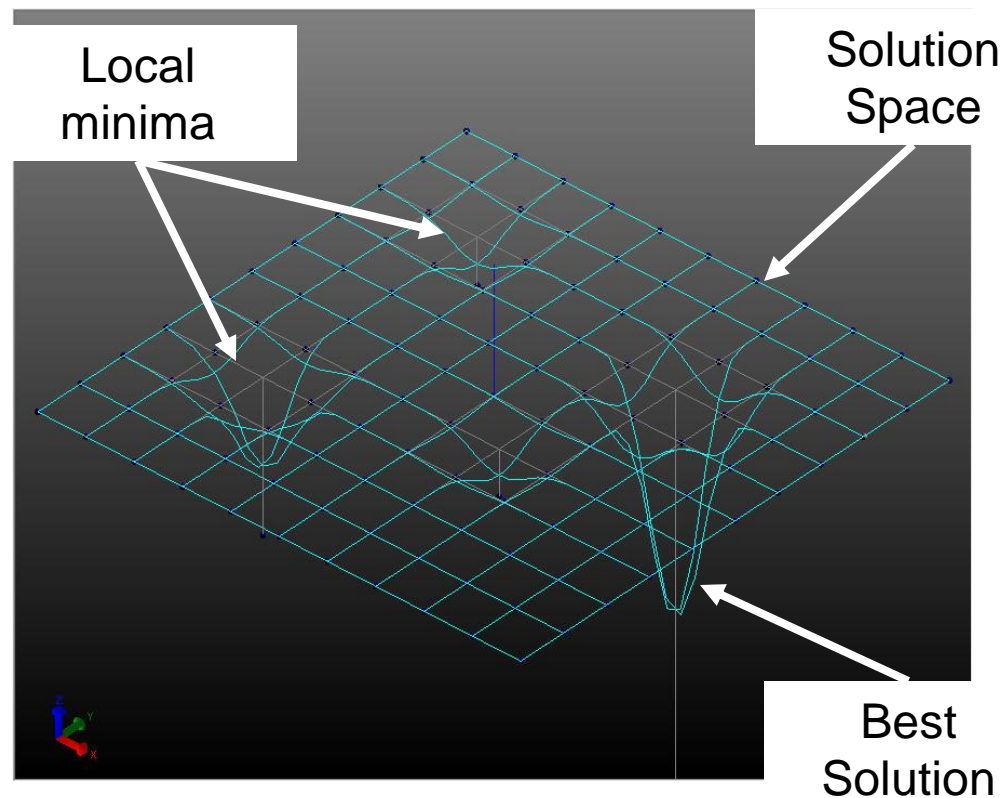
3D Interactive Optimizer – Optimization process

The TracePro 2D and 3D optimizers use the Downhill Simplex, or Nelder-Mead, method for optimization. Proposed by John Nelder and Roger Mead in 1965.

The downhill simplex method is a local optimizer. It will converge to the solution closest to the starting point. It is possible that a better solution is available. Changing the initial starting conditions can be used as a test to see if a better solution is available.

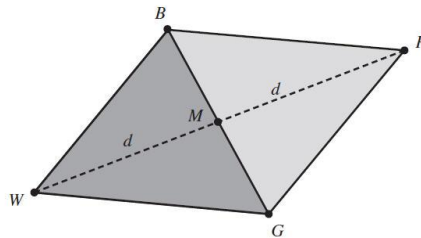
3D Interactive Optimizer – Optimization process

Solution space for optimization problem. The solution found will depend on the starting point.

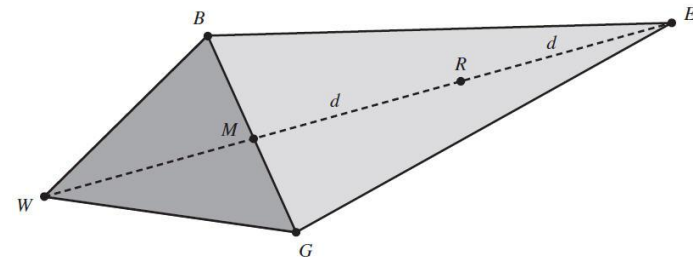


3D Interactive Optimizer – Optimization process

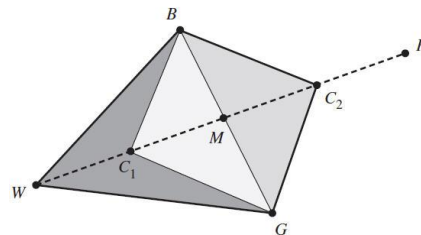
Methods for calculating new simplex vertices



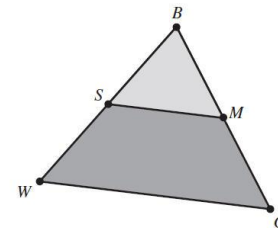
Reflection



Expansion



Contraction



Shrinkage

B = lowest error function
G = middle error function
W = highest error function

Source:

Numerical Methods Using Matlab 4th
Edition

Questions & Answers

QUESTIONS & ANSWERS

A recording of this webinar and a copy of the slides and example files will be available shortly in the Webinars section of our website:

<http://www.lambdares.com/webinars/>

Thank You

For Additional Information Please Contact:

Lambda Research Corporation
Littleton, MA
978-486-0766

Sales@lambdares.com

www.lambdares.com